Recurrent Neural Networks for Language Modeling

CSE354 - Spring 2020 Natural Language Processing

Tasks



how?

Language Modeling:

Generate next word, sentence

≈ capture hidden

representation of sentences.

 Recurrent Neural Network and Sequence Models



Building a model (or system / API) that can answer the following:





Neural Networks: Graphs of Operations















Common Activation Functions

 $z = b_{(t)}W$

Logistic: $O(z) = 1 / (1 + e^{-z})$

Hyperbolic tangent: $tanh(z) = 2\sigma(2z) - 1 = (e^{2z} - 1) / (e^{2z} + 1)$

Rectified linear unit (ReLU): ReLU(z) = max(0, z)

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How to program neural networks:

A TensorFlow based approach.

Need a workflow system catered to numerical computation. Basic idea: defines a graph of operations on tensors



(i.stack.imgur.com)

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A multi-dimensional matrix

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A multi-dimensional matrix

A 2-d tensor is just a matrix. 1-d: vector 0-d: a constant / scalar

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Linguistic Ambiguity: "ds" of a Tensor =/= Dimensions of a Matrix (i.stack.imgur.com)

A workflow system catered to numerical computation. Basic idea: defines a graph of operations on tensors

Why?

Efficient, high-level built-in **linear algebra** and **machine learning optimization** *operations* (i.e. transformations).

enables complex models, like deep learning



Operations on tensors are often conceptualized as graphs:

A simple example:

c = tensorflow.matmul(a, b)



Tensor**Flow**

Operations on tensors are often conceptualized as graphs: $a = d^*e$

example:

d=b+c e=c+2 a=d*e



(Adventures in Machine Learning. *Python TensorFlow Tutorial*, 2017)

Ingredients of a TensorFlow

tensors* variables - persistent mutable tensors constants - constant placeholders - from data

operations an abstract computation (e.g. matrix multiply, add) executed by device *kernels*

graph

Ingredients of a TensorFlow

tensors variables -* persistent mutable tensors *constants -* constant *placeholders -* from data

tf.Variable(initial_value, name) tf.variable(initial_value, type, name)

- tf.constant(value, type, name)
- tf.placeholder(type, shape, name)

graph

session defines the environment in which operations *run*. (like a Spark context) devices

the specific devices (cpus or gpus) on which to run the session.

Operations

tensors*
<i>variables -</i> persistent
mutable tensors
<i>constants</i> - constant

operations an abstract computation (e.g. matrix multiply, add) executed by device *kernels*

Category	Examples
Element-wise mathematical operations	Add, Sub, Mul, Div, Exp, Log, Greater, Less, Equal,
Array operations	Concat, Slice, Split, Constant, Rank, Shape, Shuffle,
Matrix operations	MatMul, MatrixInverse, MatrixDeterminant,
Stateful operations	Variable, Assign, AssignAdd,
Neural-net building blocks	SoftMax, Sigmoid, ReLU, Convolution2D, MaxPool,
Checkpointing operations	Save, Restore
Queue and synchronization operations	Enqueue, Dequeue, MutexAcquire, MutexRelease,
Control flow operations	Merge, Switch, Enter, Leave, NextIteration

Ingredients of a TensorFlow

tensors* variables - persistent mutable tensors constants - constant placeholders - from data

operations an abstract computation (e.g. matrix multiply, add) executed by device *kernels*

graph

Example



Example

```
import tensorflow as tf
b = tf.constant(1.5, dtype=tf.float32, name="b")
                                                                a = d^*e
c = tf.constant(3.0, dtype=tf.float32, name="c")
d = b+c #1.5 + 3
                                                       d = b+c
                                                                         e = c+2
e = c+2 #3+2
a = d*e #4.5*5 = 22.5
                                                          b
                                                                            С
```


Example: now a 1-d tensor



Example: now a 1-d tensor





Example: now a 2-d tensor

```
import tensorflow as tf
b = tf.constant([[...], [...]],
        dtype=tf.float32, name="b")
c = tf.constant([[...], [...]],
        dtype=tf.float32, name="c")
d = b+c
e = c+2
a = tf.matmul(d,e)
```



```
X = tf.constant([[...], [...]],
        dtype=tf.float32, name="X")
y = tf.constant([...],
        dtype=tf.float32, name="y")
# Define our beta parameter vector:
beta = tf.Variable(tf.random_uniform([featuresZ_pBias.shape[1], 1], -1.,
1.), name = "beta")
```

```
X = tf.constant([[...], [...]]),
        dtype=tf.float32, name="X")
y = tf.constant([...],
        dtype=tf.float32, name="y")
# Define our beta parameter vector:
beta = tf.Variable(tf.random_uniform([featuresZ_pBias.shape[1], 1], -1.,
1.), name = "beta")
#then setup the prediction model's graph:
y_pred = tf.softmax(tf.matmul(X, beta), name="predictions")
```

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X = tf.constant([[...], [...]]),
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y_pred = tf.softmax(tf.matmul(X, beta), name="predictions")
#Define a *cost function* to minimize:
penalizedCost = tf.reduce_mean(-tf.reduce_sum(y*tf.log(y_pred),
reduction indices=1)) #conceptually like |y - y pred|
```

Optimizing Parameters -- derived from gradients Initial J(w) Gradient weight Global cost minimum $J_{min}(w)$



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cost = tf.reduce_mean(-tf.reduce_sum(y*tf.log(y_pred),
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#Define a *cost function* to minimize:
cost = tf.reduce_mean(-tf.reduce_sum(y*tf.log(y_pred), reduction_indices=1))
```

```
#define how to optimize and initialize:
optimizer = tf.train.GradientDescentOptimizer(learning_rate = learning_rate)
training_op = optimizer.minimize(cost)
init = tf.global_variables_initializer()
```

```
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#define how to optimize and initialize:
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training op = optimizer.minimize(cost)
init = tf.global variables initializer()
#iterate over optimization:
with tf.Session() as sess:
 sess.run(init)
 for epoch in range(n epochs):
  sess.run(training op)
 #done training, get final beta:
 best beta = beta.eval()
```

Language Modeling

Task: Estimate $P(w_n | w_1, w_2, ..., w_{n-1})$:probability of a next word given historyP(fork | He ate the cake with the) = ?











Solution: Unrolling



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Figure 9.8 Part-of-speech tagging as sequence labeling with a simple RNN. Pre-trained word embeddings serve as inputs and a softmax layer provides a probability distribution over the part-of-speech tags as output at each time step.



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Example: Forward Pass



ime

```
hidden_size, output_size = 5, 1
input_size, unroll_steps = 10, 20
X = tf.placeholder(tf.float32, [None, unr
y = tf.placeholder(tf.float32, [None, uni
#define forward pass graph:
cell = tf.contrib.rnn.OutputProjectionWra
    tf.contrib.BasicRNNCell(num units=hi
     output_size = output_size
#define training parameters:
learning_rate = 0.001
cost = tf.reduce_mean(-tf.reduce_sum(y*t
optimizer = tf.train.AdamOptimizer(learing)
training_op = optimizer.minimize(cost)
init = tf.global variables initializer()
```

#execute training: epochs = 1000 batch_size = 50 with tf.Session() as sess: init.run()

(Geron, 2017)

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```

#execute training: epochs = 1000 batch_size = 50 with tf.Session() as sess: init.run() for iter in range(epochs) X_batch, y_batch = ...#fetch next batch sess.run(training_op, feed_dict=\ {X:X_batch, y:y_batch})

(Geron, 2017)

Example: Forward Pass



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  init.run()
  for iter in range(epochs)
     X_batch, y_batch = ...#fetch next batch
     sess.run(training_op, feed_dict=\
               {X:X_batch, y:y_batch})
    if iter % 100 == 0:
          c = cost.eval(feed_dict=\
               {X:X_batch, y:y_batch})
          print(iter, "\tcost: ", c)
   (Geron, 2017)
```



Neural Networks: Graphs of Operations (excluding the optimization nodes)



Figure 9.2 Simple recurrent neural network after Elman (Elman, 1990). The hidden layer includes a recurrent connection as part of its input. That is, the activation value of the hidden layer depends on the current input as well as the activation value of the hidden layer from the previous timestep. (Jurafsky, 2019)

Language Modeling

Task: Estimate $P(w_n | w_1, w_2, ..., w_{n-1})$:probability of a next word given historyP(fork | He ate the cake with the) = ?





Optimization:

Backward Propagation

```
#define forward pass graph:
h<sub>(0)</sub> = 0
for i in range(1, len(x)):
    h<sub>(i)</sub> = tf.tanh(tf.matmul(U,
state
    y<sub>(i)</sub> = tf.softmax(tf.matmul
...
cost = tf.reduce_mean(-tf.redu
```

To find the gradient for the overall graph, we use **back propogation**, which *essentially* chains together the gradients for each node (function) in the graph.

cost

With many recursions, the gradients can vanish or explode (become too large or small for floating point operations).


Backward Propagation



cost

for the overall graph, we **ion,** which *essentially* gradients for each node oh.

hs, the gradients can become too large or int operations).

Figure 9.8 Part-of-speech tagging as sequence labeling with a simple RNN. Pre-trained word embeddings serve as inputs and a softmax layer provides a probability distribution over the part-of-speech tags as output at each time step.



Ad Hoc approaches: e.g. stop backprop iterations very early. "clip" gradients when too high.

Dominant approach: Use Long Short Term Memory Networks (LSTM)



(Geron, 2017)

The LSTM Cell



The LSTM Cell





The LSTM Cell





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Rectified linear unit (ReLU): ReLU(z) = max(0, z)





LSTM



LSTM



LSTM



Input to LSTM



Input to LSTM



- One-hot encoding?
- Word Embedding

Input to LSTM







Gated Recurrent Unit



(Geron, 2017)

Gated Recurrent Unit



(Geron, 2017)

Gated Recurrent Unit



Gated Recurrent Unit

$$\begin{aligned} \mathbf{z}_{(t)} &= \sigma (\mathbf{W}_{xz}^{T} \cdot \mathbf{x}_{(t)} + \mathbf{W}_{hz}^{T} \cdot \mathbf{h}_{(t-1)} + \mathbf{b}_{z}) \\ \mathbf{r}_{(t)} &= \sigma (\mathbf{W}_{xr}^{T} \cdot \mathbf{x}_{(t)} + \mathbf{W}_{hr}^{T} \cdot \mathbf{h}_{(t-1)} + \mathbf{b}_{r}) \\ \mathbf{g}_{(t)} &= \tanh (\mathbf{W}_{xg}^{T} \cdot \mathbf{x}_{(t)} + \mathbf{W}_{hg}^{T} \cdot (\mathbf{r}_{(t)} \otimes \mathbf{h}_{(t-1)}) + \mathbf{b}_{g}) \\ \mathbf{h}_{(t)} &= \mathbf{z}_{(t)} \otimes \mathbf{h}_{(t-1)} + (1 - \mathbf{z}_{(t)}) \otimes \mathbf{g}_{(t)} \end{aligned}$$



The cake, which contained candles, was eaten.

What about the gradient?

$$\begin{aligned} \mathbf{z}_{(t)} &= \sigma(\mathbf{W}_{xz}^{T} \cdot \mathbf{x}_{(t)} + \mathbf{W}_{hz}^{T} \cdot \mathbf{h}_{(t-1)} + \mathbf{b}_{z}) \\ \mathbf{r}_{(t)} &= \sigma(\mathbf{W}_{xr}^{T} \cdot \mathbf{x}_{(t)} + \mathbf{W}_{hr}^{T} \cdot \mathbf{h}_{(t-1)} + \mathbf{b}_{r}) \\ \mathbf{g}_{(t)} &= \tanh(\mathbf{W}_{xg}^{T} \cdot \mathbf{x}_{(t)} + \mathbf{W}_{hg}^{T} \cdot (\mathbf{r}_{(t)} \otimes \mathbf{h}_{(t-1)}) + \mathbf{b}_{g}) \\ \mathbf{h}_{(t)} &= \mathbf{z}_{(t)} \otimes \mathbf{h}_{(t-1)} + (1 - \mathbf{z}_{(t)}) \otimes \mathbf{g}_{(t)} \end{aligned}$$

h_(t-1) h_(t) FC z_(t) **r**(t) ▲ FC FC GRU cell $\mathbf{x}_{(t)}$

The gates (i.e. multiplications based on a logistic) often end up keeping the hidden state exactly (or nearly exactly) as it was. Thus, for most dimensions of h,

 $h_{(t)} \approx h_{(t-1)}$

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The gates (i.e. multiplications based on a logistic) often end up keeping the hidden state exactly (or nearly exactly) as it was. Thus, for most dimensions of h,

 $h_{(t)} \approx h_{(t-1)}$

This tends to keep the gradient from vanishing since the same values will be present through multiple times in backpropagation through time. (The same idea applies to LSTMs but is easier to see here).

The cake, which contained candles, was eaten.

Logistic Regression Likelihood: $L(\beta_0, \beta_1, ..., \beta_k | X, Y) = \prod_{i=1}^n p(x_i)^{y_i} (1 - p(x_i))^{1-y_i}$

? Final Cost Function:
$$J^{(t)} = -\frac{1}{N} \sum_{i=1}^{N} \sum_{j=1}^{|V|} y_{i,j}^{(t)} \log \hat{y}_{i,j}^{(t)}$$
 -- "cross entropy error"

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Final Cost Function:
$$J^{(t)} = -\frac{1}{N} \sum_{i=1}^{N} \sum_{j=1}^{|V|} y_{i,j}^{(t)} \log \hat{y}_{i,j}^{(t)}$$
 -- "cross entropy error"

RNN cost = tf.reduce mean(-tf.reduce sum(y*tf.log(y pred)) #where did this come from? Logistic Regression Likelihood: $L(\beta_0, \beta_1, ..., \beta_k | X, Y) = \prod p(x_i)^{y_i} (1 - p(x_i))^{1 - y_i}$ $\ell(\beta) = \sum_{i=1}^{N} y_i \log p(x_i) + (1 - y_i) \log (1 - p(x_i))$ $J(\beta) = -\frac{1}{N} \sum_{i=1}^{N} y_i \log p(x_i) + (1 - y_i) \log (1 - p)(x_i))$ Log Likelihood: Log Loss: $J = -rac{1}{N}\sum_{i=1}^{N}\sum_{j=1}^{|V|}y_{i}log \; p(x_{i,j})$ (a "multiclass" log loss) Cross-Entropy Cost:

Final Cost Function:
$$J^{(t)}=-rac{1}{N}\sum_{i=1}^N\sum_{j=1}^{|V|}y^{(t)}_{i,j}log\;\hat{y}^{(t)}_{i,j}$$
 -- "cross entropy error"

To Optimize Betas (all weights within LSTM cells):

Stochastic Gradient Descent (SGD)

-- optimize over one sample each iteration

Mini-Batch SDG:

--optimize over b samples each iteration

Final Cost Function:
$$J^{(t)} = -\frac{1}{N} \sum_{i=1}^{N} \sum_{j=1}^{|V|} y_{i,j}^{(t)} \log \hat{y}_{i,j}^{(t)}$$
 -- "cross entropy error"

RNN-Based Language Models

Take-Aways

- Simple RNNs are powerful models but they are difficult to train:
 - Just two functions $h_{(t)}$ and $y_{(t)}$ where $h_{(t)}$ is a combination of $h_{(t-1)}$ and $x_{(t)}$.
 - Exploding and vanishing gradients make training difficult to converge.
- LSTM and GRU cells solve
 - Hidden states pass from one time-step to the next, allow for long-distance dependencies.
 - Gates are used to keep hidden states from changing rapidly (and thus keeps gradients under control).
 - To train: mini-batch stochastic gradient descent over cross-entropy cost